

THE FARM -PATHWAY-



• ACTIVITY GUIDE •



This pathway will take students on an engaging trip to a delightful farm complete with a barn, animals, apple trees and a field of sunflowers. Designed to include ALL students, the pathway can be used as a brain break or boost. It's great for days when the weather doesn't allow for outdoor activity as well as a way for children to move through the school in an interactive way.

EQUIPMENT

Pathway Decals Squeegee (included) Install Instructions (included) Tape measure (optional)

SET-UP

Lay the pathway out as suggested or modify it to fit your space. There is a lot of flexibility, so feel free to have fun with it. When adhering the stickers, use the provided tool to help with the application.









THE FARM

• RECOMMENDED ACTIVITY •

START On the "go" signal, have student begin. Try to keep space between students as each one takes a turn.

STEP 1 Starting at the barn, jump to the chicken and the rooster.

STEP 2 Walk like a chicken on the footprints. For example, squat and step in a low position. You can modify or add to this suggestion; the sky's the limit!

Put hands on the fence for balance, then swing legs over into the animal corral. Make sure students are not too close together.

STEP 4 Start at the goat and hop or two-foot jump to zigzag across all the animals to the other fence.

STEP 5 To leave the corral, put hands on the fence again and swing legs over it. Remember to make sure students are not too close.

STEP 6 At the apple tree, hop to each vowel and say the sound it makes. Go as fast as you can! You can modify to naming each letter, or saying words with long or short vowels for each letter.

STEP 7 Carefully tiptoe through the carrot garden. Students can do this forward, backwards or even sideways.

STEP 8 At the apple tree, place hands on the two apples without letters and get in the upright support (push up) position. Keep one hand on an apple and use the other to tap each vowel while saying its sound. Switch hands and repeat. You can modify this to letter recognition or change the movement to use feet to jump, hop or leap the apples.

STEP 9 Hopscotch letters A–I, naming vowels as you land on them.

STEP 10 Pit Stop! Do a quick movement or activity. Make it student's choice. Consider exercise like jumping jacks or push-ups, or a favorite stretch.

STEP 11 Hopscotch J–U, naming the vowels as you land on them.

STEP 12 Jump over the rake and back in a zigzag path. Don't step on it!

STEP 13 Hopscotch V–Z to finish. © Encourage students to be creative, varying direction and speed.

FINISH You made it! Time to celebrate with all your animal friends.



